

## 2022 Match Summary

Name of Match: Discrimination and Compulsory Treatment

Location of Match: Australasia / Pacific

1. Describe the **purpose** of the match: (Maximum 500 words)

The purpose of the Match is to discuss and debate the issues on compulsory treatment from a human rights and discrimination perspective. Compulsory treatment and its relationship with discrimination is an underexplored area. Discrimination in the form of racism, colonization and inequality can contribute to people being placed under compulsory treatment and imposition of compulsory treatment may lead to further discrimination and social exclusion.

Legal experts argue the UN Convention on the Rights of Persons with Disabilities exposes mental health legislation as a breach of human rights and inherently discriminatory. Mental health systems' reliance on compulsory treatment may be the single biggest barrier to system transformation.

The hosts will begin with a presentation on the major issues and the visitors will have the opportunity to give brief presentations on the subject. Participants will draw together the main themes into a short discussion paper. This will form the basis of future collaborations to highlight this issue and produce guidance on rights-based legal frameworks as well as alternatives to compulsory treatment.

2. Describe the **leaders** who participated in the match (for example, were some of them peers, youth, family/caregivers, practitioners, policy makers, clinicians? Were they from community settings, government, NGOs, clinical settings?): (Maximum 500 words)

The group membership took a while to settle, primarily due to participants coming from all three global zones making effective online meetings difficult. At its peak there were 23 participants; this settled at 19, from 8 countries, including Aotearoa New Zealand. Two members were from a clinical setting, 8 provided lived experience perspectives and the remainder were in publicly funded policy roles.

As each country is at a different step in the process of legislative reform the group was able to identify learning that benefited all of us.

3. What do you see as the **game changer** for this match topic? (Game changer is defined as: a newly introduced element or factor that changes an existing situation or activity in a significant way.) (Max 500 words)

The inclusion of Te Tiriti dynamic process expectations in Aotearoa policy development is important for its own sake, and also supports increased inclusion of whanau with lived experience.

A human-rights based approach to addressing compulsory treatment - and the stigma and discrimination that underpins it.

Indigenous approaches are expected to be reflected in policy and is seen by the group as a game changer.

4. How will the match **support inclusion, resilience and growth** for this match topic and for the leaders who attended: (Maximum 500 words)

Match members are enthusiastic about the learning exchange and intend to maintain contact after the Exchange. All members have influential policy development roles in their separate jurisdictions and are committed to both addressing discrimination and significantly limiting options for compulsory treatment. In the course of the Match project members have leveraged development in their own jurisdiction by referencing progress across the border.